

## WD-Assign4 – Setting Up Your Template

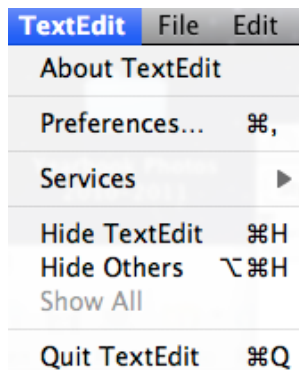
The first step to setting up your template is to properly configure the program that we will be using.

- 1) Go to **Applications > Choose TextEdit**

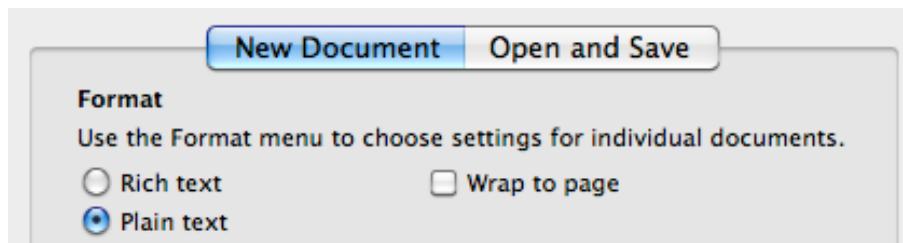


TextEdit

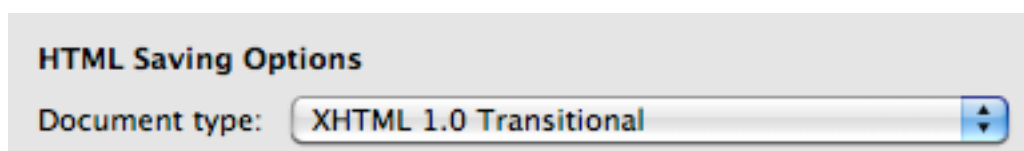
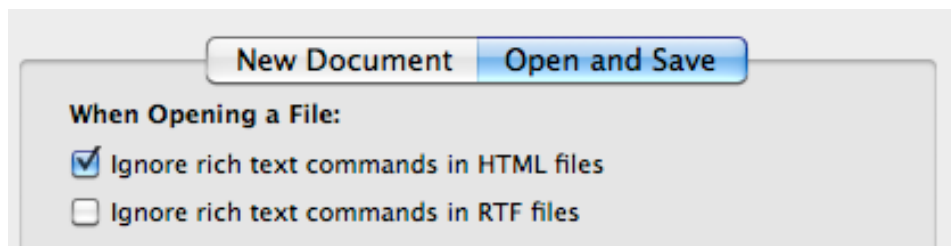
- 2) Choose **TextEdit >Preference**



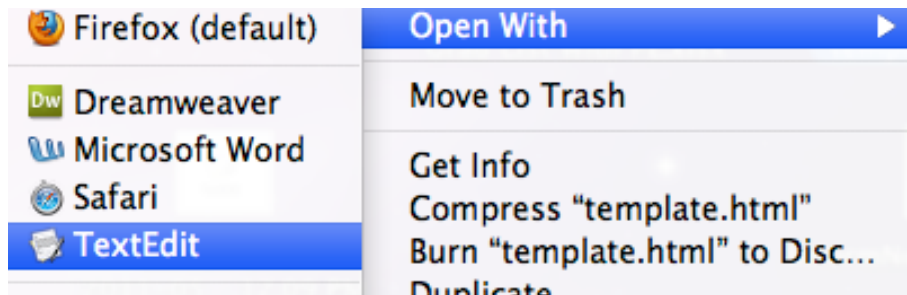
- 3) Choose the **New Document** tab and change **Rich Text** to **Plain Text**



- 4) Choose the **Open and Save** tab and Check **Ignore rich text commands in HTML Files** and Document Type to **XHTML 1.0 Transitional**



- 5) Once this is done, close the program.
- 6) Download the Template File (found on the main page) by **right-clicking** and choosing **save as** to save it to your **Desktop**. You can leave the name as **template.html** for now.
- 7) **Right Click** on the file and choose **Open With > Text Edit**



You should now see the template with the code. You are ready to begin coding!

```
template.html
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/
xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">

    <head>
        <meta http-equiv="Content-Type" content="text/html;
charset=UTF-8" />

        <title>Untitled Document</title>
    </head>

    <body>

        <!-- Validator Icon Below -->

        <hr />
        <div >
            <a href="http://validator.w3.org/" title="Click here to validate the
XHTML on this page.">
                </a>
            </div>

        <hr />

    </body>

</html>
```